When you daydream while walking—and, with your eyes set on the sky, you find that evidently you are not Hyperion, celebrated by Hölderlin in his writings, who lingers above earth—it is easy to stumble. Yet the daydreamer’s clash with reality is from another perspective a creative or even an insightful encounter, and one of the ideal media that causes people to fall over obstacles is sculpture. In this lecture, I will argue for a conceptual shift from the celebrated dexterity of the hand to the despised clumsiness of the leg. I will share samples of my work that stick to and never leave the ground. These works confirm the close dependency of sculpture on an onerous and yet surprisingly generative reality.


**Friday, December 7, 2018**

**1:30 p.m.**

Scheide Caldwell House, Room 103

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